

	Half term 1	Half term 2	Half term 3	Half term 4	Half term 5	Half term 6
<b>Key focus</b>	<ul style="list-style-type: none"> <li>Programming languages</li> <li>Networks / Network security</li> <li>Python programming</li> </ul>		<ul style="list-style-type: none"> <li>Environmental, ethical, and legal issues</li> <li>Cybersecurity</li> <li>Python programming</li> <li>.</li> </ul>		<ul style="list-style-type: none"> <li>Exam preparation</li> </ul>	
<b>Key knowledge and skills</b>	<ul style="list-style-type: none"> <li>Understand the characteristics and purposes of low level and high-level programming languages.</li> <li>Understand how an interpreter differs from a compiler in the way it translates high level code into machine code.</li> <li>Understand why computers are connected in a network.</li> <li>Understand different types of networks (LAN, WAN).</li> <li>Understand how the internet is structured (IP addressing, routers).</li> <li>Understand how the characteristics of wired and wireless connectivity impact on performance.</li> <li>Understand that network speeds are measured in bits per second.</li> <li>Understand the role and need for network protocols.</li> <li>Understand how the 4-layer (application, transport, Internet, link).</li> <li>Understand characteristics of network topologies.</li> <li>Understand the importance of network security, ways of identifying network vulnerabilities.</li> </ul>		<ul style="list-style-type: none"> <li>Understand environmental issues associated with the use of digital devices (energy consumption, manufacture, replacement cycle, disposal).</li> <li>Understand ethical and legal issues associated with the collection and use of personal data.</li> <li>Understand ethical and legal issues associated with the use of artificial intelligence, machine learning and robotics.</li> <li>Understand methods of intellectual property protection for computer systems and software.</li> <li>Understand the threat to digital systems posed by malware.</li> <li>Understand methods of protecting digital systems and data.</li> <li>Be able to write programs that make appropriate use of sequencing, selection, repetition (count-controlled, condition controlled), iteration (over every item in a data structure) and single entry/exit points from code blocks and subprograms.</li> <li>Create high level coding that uses local and global variables, a range of functions and procedure as well as reading and writing data from external text files.</li> </ul>		<ul style="list-style-type: none"> <li>Recap and recall all knowledge in preparation for Exam 1.</li> <li>Demonstrate ability to correct errors in code, adapt code to improve the programming functionality.</li> <li>Write new blocks of code that complete required functionality.</li> </ul>	
<b>Key words/ vocabulary</b>	High level language / low level language / penetration testing / ethical hacking / protocols		Computer misuse act 1990 / Data protection act 2018 / Copyright, design, and patents act 1988 / Invasion of privacy / malware			
<b>Assessment method</b>	Question and answering / practice exam questions / homework / topic assessments / Mock exams					
<b>Wider links</b>	Mathematics					

## Curriculum Map – Computer Science - Year 11



**Immanuel College**  
Church of England Academy

<b>Enrichment opportunities</b>	Code breaker
<b>Careers links</b>	Programmer / Ethical hacker / Software engineer / Networking consultant / Computer scientist